

SYLLABUS

- A course in coordinating the hand and the brain (learning to think creatively).
- Develop thought processes, make decisions, learn to see the whole, discover capabilities, discuss and evaluate your and your peers' work, begin to develop a verbal and visual vocabulary of architecture and art, and improve technical skills.

1. Write an autobiographical paper which will be read to the class.

A. Select five works of art that you relate to and tell why.

B. Select three words that relate to your personality (you must be able to dance these words). A suggested list of words that will work: Ardent, Bizarre, Dreamy, Driven, Dynamic, Eccentric, Eclectic, Electric, Ethereal, Flamboyant, Fluid, Graceful, Heroic, Impulsive, Inquisitive, Intense, Jocular, Mysterious, Mercurial, Open, Ordered, Passionate, Playful, Questioning, Quirky, Robust, Rythmic, Romantic, Searching, Secretive, Sensuous, Soulful, Spontaneous, Structured, Sumptuous, Tenacious, Tumultuous, Undulating, Zealous.

C. With help from the class, select one of these words – it will be used as a vehicle for design for the entire semester.

D. During the semester you will be asked to research this word – investigating (the library and your computer) the various artists, architects, writers, film makers, and musicians whose work relates to the feeling of your word.

2. Five projects for the semester:

- A. Two dimensional black and white composition (negate traditional figure-ground).
- B. Three dimensional cube – an exercise in positive and negative space.
- C. Two dimensional grey value composition interpreting the space in Project B.
- D. Living environment (interior and exterior spaces) in downtown Bryan with a rigid budget.
- E. Portfolio (8 ½ x 11) containing black and white photographs of your semester's work.

3. Each project can require up to thirty to forty hours of out of class time.

4. Grading:

- A. A is for truly exceptional work – developing the project far beyond the ordinary.
- B. B is for outstanding work.
- C. C is for average – solving the problem but with little to evoke thought.
- D. D is for making an effort but not succeeding.
- E. F is for failure.

5. Late projects are reduced by one letter grade – no matter whether ten minutes or ten days. A late project can never make a grade higher than a B.

6. If you do not make a good grade on a project, you have the option of further developing or doing the project over for a better grade at any time during the semester. For resubmitted work there can be no grade higher than a B.

7. During the semester, there will be many preliminary projects. No grade will be given for this preliminary assignment, but if the student fails to present a preliminary, the grade of 0 will be given.

8. Each project counts equally.
9. Twenty-five percent of a student's final grade can be based on what I call 'class participation.' This involves coming to class, having a positive attitude, sharing ideas; and above all, how far a student develops as an individual. This twenty-five percent is used only to boost the grade of students who work exceptionally hard.
10. Common place book (Design Journal) will be required and graded equally with design projects. This journal will be dedicated to free hand drawing and personal writings.
11. A student with three unexcused absences will receive a grade no higher than F.
12. Office is 331 in building A.
Office hours are:
Monday - 11:15 am to 1:30 pm (or by appointment)
Wednesday - 11:15 am to 1:30 pm (or by appointment)

Office telephone: 979.845.7060
Email: john@peckerwoodgarden.org (emails are only read - 9am to 4pm, Monday, Tuesday, and Thursday).

The Americans with Disabilities Act (ADA) is a federal anti-discrimination statute that provides comprehensive civil rights protection for persons with disabilities. Among other things, this legislation requires that all students with disabilities be guaranteed a learning environment that provides for reasonable accommodation of their disabilities. If you believe you have a disability requiring an accommodation, please contact Disability Services, in Cain Hall, Room B118, or call 845-1637. For additional information visit <http://disability.tamu.edu>.

*See Honor Council Rules and Procedures at <http://www.tamu.edu/aggiehonor>.
"An Aggie does not lie, cheat or steal, or tolerate those who do."*

Required Tools and Materials

1. 18" X 24" Strathmore Drawing pad (the one you use for ENDS115)
2. 24" **Steel** ruler with caulk back
3. Triangle, plastic, 45 degree
4. Circle template, plastic, up to 2"
5. Kneaded eraser
6. Mars Staedtler eraser
7. One regular drawing pencil, medium lead
8. Canary sketching paper (Tracing paper) 24" x 20 yd -1 roll (3 students can share 1 roll)
9. One KOH-I-NOOR Rapidograph mechanical drawing pen with 2 points or nibs (#1 and # 3x0) or a set which includes these sizes
10. Black ink for mechanical drawing pens listed above
11. X-ACTO knife, with "v" shaped blade
12. Crescent illustration board: cold press surface, No.300, 20"X20"

Since you may not find all these tools and materials in local stores, you may need to purchase some of them online (<http://www.texasart.com/index.cfm>).